| **Test Case 2 – Reported Bug 2** | | | | | |
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| **Test Name** | | Check End Balance | | | |
| **Test Description:** | | This test is conducted in order to determine if the game end balance is equal to the limit. | | | |
| **Pre-conditions** | | String name = "Fred";  **int**balance = 100;  **int**limit = 0;  player = **new**Player(name, balance);  player.setLimit(limit); | | | |
| **Post-conditions** | | End Game 87: Fred now has balance 0 | | | |
| **Notes:** | | **The balance should equal to the limit stated** | | | |
| **Result (Pass/Fail/Warning/Incomplete)** | | **Fail** | | | |
|  | **TEST STEP** | | **EXPECTED TEST RESULTS** | P | F |
|  | String name = "Jack";  **int**balance = 75;  **int**limit = 0;  player = **new**Player(name, balance);  player.setLimit(limit);  **int**bet = 5; | | End Game 32: Jack now has balance 0 |  | F |

